DEDUCE STUDIO

# THE LONGSHOT FILES II

*Ten cases to print and solve with a pen*

OCTOBER 2026 EDITION

Two cases at each of the five detective ranks. Every case has exactly one answer, reachable by deduction alone. Solutions are at the back.

FREE TO PRINT · FREE TO SHARE

deduce.studio

A NEW CASE EVERY DAY · SCAN TO PLAY

# WELCOME, DETECTIVE

You have been handed ten open files. Nobody else is coming. That is not a slight — it is the job, and the reason you were sent for.

Each file is a closed room in the old sense: a victim, a small number of people who could have done it, a small number of places it could have happened, and a small number of things it could have been done with. Beside each one you will find a grid. That grid is the whole of your equipment.

A word on method, because detectives who rush these lose days to them. You are not looking for the answer. You are looking for what *cannot* be true. Cross off the impossible, patiently, one clue at a time, and the guilty party is simply whoever is left standing when there is nowhere else to put them. Every case in this pack has been checked — twice — so that this always works. You will never need to guess, and if you find yourself guessing, you have missed something you already have.

The files are arranged easiest first. The early ones will go quickly. By the last two you will be working a larger board and keeping track of when each suspect arrived as well as where they went, and the clues will stop being helpful one at a time and start being helpful only in pairs. This is deliberate. It is also, in the view of this office, the good part.

Answers are at the back. There is no scoring, no clock, and nobody is counting. Use a pencil if you would rather not commit.

Good hunting.

*C. Waverly*

CHIEF INSPECTOR · OCTOBER 2026 INTAKE

# CONTENTS & HOW TO WORK A CASE

## CONTENTS

ROOKIE DETECTIVE

The Affair at the Outer Drift 4
A Body at the Cinder Run 6

JUNIOR INVESTIGATOR

Shadows at Dockside 8
The Midnight Haul 10

INSPECTOR

A Body at Calder's Rest 12
A Low-Fuel Watch 14

MASTER DETECTIVE

The Run Bargain 16
A Body at the Charter Line 18

GRAND SLEUTH

Shadows at Berth Nine 20
A Dust-Choked Night 22

*Solutions to all 10 cases are at the back.*

### 1 · READ THE FILE FIRST

Every case opens with the suspects, the rooms and the weapons in play, then the clues. Read all of it before you mark anything. Roughly a third of the clues will only make sense once you know what else is on the board.

### 2 · THE GRID IS FOR ELIMINATING, NOT FOR GUESSING

Each square is one question: could this suspect go with this room, or this weapon? Put ✗ in a square the clues rule out, and ✓ in one they confirm. Most of your marks will be crosses. That is normal — a case is solved by removing possibilities, not by spotting the answer.

### 3 · ONE TICK CLEARS A ROW AND A COLUMN

The moment you write a ✓, everything else in that row and that column becomes impossible: a suspect was in one room, and each room held one suspect. Cross the rest out immediately. Skipping this is the single most common reason a solvable case feels stuck.

### 4 · CARRY FACTS ACROSS THE GRIDS

The grids are joined. If the weapon was found in one room, and you have already placed a suspect in that room, then the weapon is that suspect's — even though no clue says so. Work the chain each time you place a tick.

### 5 · WATCH FOR WHAT IS NOT SAID

At the higher ranks some statements are witness testimony, and a witness may be mistaken or lying. A clue phrased as an alibi is still evidence about somebody. Later cases also add a fourth column — the time each suspect arrived — which behaves exactly like the others.

### 6 · NAME ALL THREE

A solved case is a person, a room and a weapon together. If two of the three are certain and the last is not, the grid still holds the answer. Go back to the clue you read past.

PRINTING & SHARING

Print this pack as often as you like, for a classroom, a puzzle group, a care home or a long flight. Photocopy it, hand it out, leave it in a waiting room. Please link to deduce.studio/printables rather than re-hosting the file, so people find the current pack. © 2026 Deduce Studio. Cases are fiction; any resemblance to real persons or events is coincidental.

# THE AFFAIR AT THE OUTER DRIFT

*Flew for the side that lost the border war and bought the Longshot with what was left of his pension. Owes money on every moon.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Delphine Okoro

THE CANTINA KEEPER

167 cm · Right-handed · Middle-aged · teetotal · charming

*Runs the Broken Compass. Every deal on Calder's Rest is struck at her bar, and she keeps a copy.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Vesna Kade

THE GUNRUNNER

173 cm · Right-handed · Young · gambling · charming

*Her crates are always "machine parts". The machines seem to shoot.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Charter Customs Post OFFICIOUS

*A prefab office with a flag, a stamp, and a filing cabinet that opens for the right price.*

PAPER · INK · COMMAND



### Infirmary STERILE

*One cot, one lamp, and a locked cabinet of injectors the surgeon counts every morning.*

MEDICINE · SEDATIVE · STERILE



### Salvage Yard RUSTING

*Acres of gutted hulls rusting under a pale sun. Throop's men know every corner and charge for all of them.*

RUST · IRON · HEAVY



### Smuggler's Crawlspace STIFLING

*A false floor under the hold, lined with packing straw. Not on any schematic the Charter has seen.*

DARK · SECLUSION · CONTRABAND

## IMPLEMENTS



### Jar of Engine-Room Moonshine

*Fenn runs it off the coolant loop. Most batches only blind you.*

BITTER RESIDUE · POISON · LIQUOR



### Plasma Cutter

*Built to slice hull plate. Held a moment too long, it does the same to anything else.*

BURN MARKS · HEAT · TOOL



### Salvage Harpoon Gun

*Fires a barbed spike on a tether to snag drifting wreckage. The tether is optional.*

SHARP · TETHER · CABLE



### Signal Flare Pistol

*Every ship carries one for emergencies. Fired at close range, it is one.*

OPEN FLAME · COMBUSTION · LOUD

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: JAR OF ENGINE-ROOM MOONSHINE | IMPLEMENTS: PLASMA CUTTER | IMPLEMENTS: SALVAGE HARPOON GUN | IMPLEMENTS: SIGNAL FLARE PISTOL | LOCATIONS: CHARTER CUSTOMS POST | LOCATIONS: INFIRMARY | LOCATIONS: SALVAGE YARD | LOCATIONS: SMUGGLER'S CRAWLSPACE |
|---|---|---|---|---|---|---|---|---|
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| DELPHINE OKORO | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · |
| VESNA KADE | · | · | · | · | · | · | · | · |

| LOCATIONS | | | | |
|---|---|---|---|---|
| CHARTER CUSTOMS POST | · | · | · | · |
| INFIRMARY | · | · | · | · |
| SALVAGE YARD | · | · | · | · |
| SMUGGLER'S CRAWLSPACE | · | · | · | · |

## EVIDENCE

01 The fatal implement was the Signal Flare Pistol.

02 Aurelio Sterne entered the Infirmary.

03 Aurelio Sterne carried the Jar of Engine-Room Moonshine.

04 Vesna Kade entered the Salvage Yard.

05 Delphine Okoro entered the Charter Customs Post.

06 The murder itself occurred in the Smuggler's Crawlspace.

07 Delphine Okoro carried the Plasma Cutter.

I ACCUSE _____ IN THE _____ WITH THE _____

# A BODY AT THE CINDER RUN

*Came to Calder's Rest with a warrant and a face. Hasn't said whose.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Dr Idris Kalloway

THE SHIP'S SURGEON

176 cm · Right-handed · Middle-aged · sleepless · methodical · bespectacled

*Struck off in the core worlds for an operation nobody will name. Stitches the crew up without asking how it happened.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Hester Vine

THE TERRAFORM BOTANIST

162 cm · Left-handed · Elder · melancholic · silver-haired

*Keeps the greenhouse dome breathing. Knows which of her plants will kill a man and which will only make him wish they had.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Kit Sallow

THE DECKHAND

169 cm · Right-handed · Young · early-rising · eavesdropping

*Signed on two ports ago with no papers. Hears everything through the deck plates.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Broken Compass Cantina RAUCOUS

*Low ceiling, blue smoke, and a bar built from a wrecked hull plate. Nobody asks where you are headed.*

LIQUOR · SMOKE · GLASS



### Infirmary STERILE

*One cot, one lamp, and a locked cabinet of injectors the surgeon counts every morning.*

MEDICINE · SEDATIVE · STERILE



### Main Hold ECHOING

*Two decks high, crates lashed to the walls, and a loading ramp that never quite seals.*

STORAGE · METAL · CONTRABAND



### Shuttle Bay COLD

*One short-hop shuttle on its cradle, fuel lines coiled on the deck, and a draught from a seal nobody has fixed.*

FUEL · CABLE · METAL

## IMPLEMENTS



### Crate Pry-Bar

*Three feet of iron for opening crates nobody is supposed to open.*

IRON · HEAVY · BLUNT



### Folding Deck Knife

*Cuts rope, strapping and ration packs. Every hand aboard carries one.*

BLADE · SHARP · METAL



### Salvage Harpoon Gun

*Fires a barbed spike on a tether to snag drifting wreckage. The tether is optional.*

SHARP · TETHER · CABLE



### Sedative Hypo-Injector

*One dose settles a patient for surgery. Three settle them for good.*

SEDATIVE · MEDICINE · STERILE

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: CRATE PRY-BAR | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: SALVAGE HARPOON GUN | IMPLEMENTS: SEDATIVE HYPO-INJECTOR | LOCATIONS: BROKEN COMPASS CANTINA | LOCATIONS: INFIRMARY | LOCATIONS: MAIN HOLD | LOCATIONS: SHUTTLE BAY |
|---|---|---|---|---|---|---|---|---|
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| DR IDRIS KALLOWAY | · | · | · | · | · | · | · | · |
| HESTER VINE | · | · | · | · | · | · | · | · |
| KIT SALLOW | · | · | · | · | · | · | · | · |

| LOCATIONS | | | | |
|---|---|---|---|---|
| BROKEN COMPASS CANTINA | · | · | · | · |
| INFIRMARY | · | · | · | · |
| MAIN HOLD | · | · | · | · |
| SHUTTLE BAY | · | · | · | · |

## EVIDENCE

01 Hester Vine entered the Shuttle Bay.

02 The murder itself occurred in the Broken Compass Cantina.

03 Aurelio Sterne entered the Infirmary.

04 The fatal implement was the Crate Pry-Bar.

05 Aurelio Sterne carried the Salvage Harpoon Gun.

06 Kit Sallow entered the Main Hold.

07 Hester Vine carried the Folding Deck Knife.

I ACCUSE _____ IN THE _____ WITH THE _____

# SHADOWS AT DOCKSIDE

*Came to Calder's Rest with a warrant and a face. Hasn't said whose.*

## SUSPECTS



### Delphine Okoro

THE CANTINA KEEPER

167 cm · Right-handed · Middle-aged · teetotal · charming

*Runs the Broken Compass. Every deal on Calder's Rest is struck at her bar, and she keeps a copy.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Hester Vine

THE TERRAFORM BOTANIST

162 cm · Left-handed · Elder · melancholic · silver-haired

*Keeps the greenhouse dome breathing. Knows which of her plants will kill a man and which will only make him wish they had.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Vesna Kade

THE GUNRUNNER

173 cm · Right-handed · Young · gambling · charming

*Her crates are always "machine parts". The machines seem to shoot.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Galley HOMELY

*A scarred table that seats nine, a stove that seats none, and the only real glassware aboard.*

FOOD · SOCIAL · GLASS



### Greenhouse Dome HUMID

*A geodesic bubble of fogged panels, the only green thing on the moon. The air is wet and smells of cut stems.*

BOTANICAL · MOISTURE · PLANTS



### Lantern Market CROWDED

*Stalls strung between the docking pylons, lit by tallow lanterns because the port power fails every night.*

WAX · CANDLELIGHT · SPICE



### Passenger Berths PRIVATE

*Four curtained bunks off the aft corridor. Paying guests get a blanket; the rest bring their own.*

FABRIC · SOFT · SECLUSION

## IMPLEMENTS



### Garrote Wire

*A length of fine cable with a toggle at each end. It fits in a cuff.*

CABLE · FLEXIBLE · METAL



### Plasma Cutter

*Built to slice hull plate. Held a moment too long, it does the same to anything else.*

BURN MARKS · HEAT · TOOL



### Sedative Hypo-Injector

*One dose settles a patient for surgery. Three settle them for good.*

SEDATIVE · MEDICINE · STERILE



### Shattered Viewport Shard

*A wedge of the old cockpit canopy, kept in a drawer after the last hard landing.*

SPLINTERED GLASS · CRYSTAL · REFLECTIVE

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: GARROTE WIRE | IMPLEMENTS: PLASMA CUTTER | IMPLEMENTS: SEDATIVE HYPO-INJECTOR | IMPLEMENTS: SHATTERED VIEWPORT SHARD | LOCATIONS: GALLEY | LOCATIONS: GREENHOUSE DOME | LOCATIONS: LANTERN MARKET | LOCATIONS: PASSENGER BERTHS |
|---|---|---|---|---|---|---|---|---|
| DELPHINE OKORO | · | · | · | · | · | · | · | · |
| HESTER VINE | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · |
| VESNA KADE | · | · | · | · | · | · | · | · |

| LOCATIONS | GALLEY | GREENHOUSE DOME | LANTERN MARKET | PASSENGER BERTHS |
|---|---|---|---|---|
| GALLEY | · | · | · | · |
| GREENHOUSE DOME | · | · | · | · |
| LANTERN MARKET | · | · | · | · |
| PASSENGER BERTHS | · | · | · | · |

## EVIDENCE

01 The teetotal suspect was seen in the Greenhouse Dome.

02 A separate residue report linked Juno Achterberg to bitter residue.

03 Juno Achterberg showed a bitter residue, a consequence pointing toward poison.

04 Delphine Okoro carried the Garrote Wire.

05 Vesna Kade entered the Passenger Berths.

06 The murder itself occurred in the Galley.

07 The reckless suspect was seen in the Lantern Market.

08 The fatal implement was the Shattered Viewport Shard.

I ACCUSE _____ IN THE _____ WITH THE _____

# THE MIDNIGHT HAUL

*The only Charter officer on the moon. Stamps the manifests she is paid to stamp.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Bartholomew "Gauge" Fenn

THE SHIP'S MECHANIC

179 cm · Right-handed · Elder · nocturnal · cynical · bearded

*Has kept the engine alive for thirty years on salvage and spite, and won't let anyone else touch it.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Dr Idris Kalloway

THE SHIP'S SURGEON

176 cm · Right-handed · Middle-aged · sleepless · methodical · bespectacled

*Struck off in the core worlds for an operation nobody will name. Stitches the crew up without asking how it happened.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Ines Varga

THE FIRST MATE

171 cm · Left-handed · Middle-aged · secretive · broad-shouldered

*Keeps the ledger and the gun locker, and has never been seen losing either.*

MOTIVE **Blackmail** — *a sealed manifest proved what was really in crate forty*

## LOCATIONS



### Broken Compass Cantina RAUCOUS

*Low ceiling, blue smoke, and a bar built from a wrecked hull plate. Nobody asks where you are headed.*

LIQUOR · SMOKE · GLASS



### Charter Customs Post OFFICIOUS

*A prefab office with a flag, a stamp, and a filing cabinet that opens for the right price.*

PAPER · INK · COMMAND



### Engine Room INFERNAL

*The drive core throbs behind a cage of mismatched parts. Hot enough to strip to your vest, loud enough to hide a shout.*

HEAT · MACHINERY · FUEL



### Passenger Berths PRIVATE

*Four curtained bunks off the aft corridor. Paying guests get a blanket; the rest bring their own.*

FABRIC · SOFT · SECLUSION

## IMPLEMENTS



### Folding Deck Knife

*Cuts rope, strapping and ration packs. Every hand aboard carries one.*

BLADE · SHARP · METAL



### Jar of Engine-Room Moonshine

*Fenn runs it off the coolant loop. Most batches only blind you.*

BITTER RESIDUE · POISON · LIQUOR



### Sedative Hypo-Injector

*One dose settles a patient for surgery. Three settle them for good.*

SEDATIVE · MEDICINE · STERILE



### Sprig of Bloodthorn

*A hardy terraforming shrub. Steep the leaves and the heart forgets its rhythm.*

SHREDDED LEAVES · SAP · BOTANICAL

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: JAR OF ENGINE-ROOM MOONSHINE | IMPLEMENTS: SEDATIVE HYPO-INJECTOR | IMPLEMENTS: SPRIG OF BLOODTHORN | LOCATIONS: BROKEN COMPASS CANTINA | LOCATIONS: CHARTER CUSTOMS POST | LOCATIONS: ENGINE ROOM | LOCATIONS: PASSENGER BERTHS |
|---|---|---|---|---|---|---|---|---|
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| BARTHOLOMEW "GAUGE" FENN | · | · | · | · | · | · | · | · |
| DR IDRIS KALLOWAY | · | · | · | · | · | · | · | · |
| INES VARGA | · | · | · | · | · | · | · | · |

| LOCATIONS | | | | |
|---|---|---|---|---|
| BROKEN COMPASS CANTINA | · | · | · | · |
| CHARTER CUSTOMS POST | · | · | · | · |
| ENGINE ROOM | · | · | · | · |
| PASSENGER BERTHS | · | · | · | · |

## EVIDENCE

01 The collecting suspect was seen in the Charter Customs Post.

02 Ines Varga entered the Broken Compass Cantina.

03 The fatal implement was the Sprig of Bloodthorn.

04 A separate residue report linked Aurelio Sterne to metal filings.

05 Aurelio Sterne showed a blade, a consequence pointing toward a sharp edge.

06 Dr Idris Kalloway carried the Sedative Hypo-Injector.

07 The bespectacled suspect was seen in the Engine Room.

08 The murder itself occurred in the Passenger Berths.

I ACCUSE _____ IN THE _____ WITH THE _____

# A BODY AT CALDER'S REST

*Set up the job, took his cut up front, and came along to make sure.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Bartholomew "Gauge" Fenn

THE SHIP'S MECHANIC

179 cm · Right-handed · Elder · nocturnal · cynical · bearded

*Has kept the engine alive for thirty years on salvage and spite, and won't let anyone else touch it.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Ines Varga

THE FIRST MATE

171 cm · Left-handed · Middle-aged · secretive · broad-shouldered

*Keeps the ledger and the gun locker, and has never been seen losing either.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Kit Sallow

THE DECKHAND

169 cm · Right-handed · Young · early-rising · eavesdropping

*Signed on two ports ago with no papers. Hears everything through the deck plates.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*

## LOCATIONS



### Charter Customs Post OFFICIOUS

*A prefab office with a flag, a stamp, and a filing cabinet that opens for the right price.*

PAPER · INK · COMMAND



### Galley HOMELY

*A scarred table that seats nine, a stove that seats none, and the only real glassware aboard.*

FOOD · SOCIAL · GLASS



### Greenhouse Dome HUMID

*A geodesic bubble of fogged panels, the only green thing on the moon. The air is wet and smells of cut stems.*

BOTANICAL · MOISTURE · PLANTS



### Salvage Yard RUSTING

*Acres of gutted hulls rusting under a pale sun. Throop's men know every corner and charge for all of them.*

RUST · IRON · HEAVY

## IMPLEMENTS



### Cargo Hook

*A steel hook on a short haft for dragging crates. It drags other things too.*

BLADE · SHARP · IRON



### Folding Deck Knife

*Cuts rope, strapping and ration packs. Every hand aboard carries one.*

BLADE · SHARP · METAL



### Plasma Cutter

*Built to slice hull plate. Held a moment too long, it does the same to anything else.*

BURN MARKS · HEAT · TOOL



### Sprig of Bloodthorn

*A hardy terraforming shrub. Steep the leaves and the heart forgets its rhythm.*

SHREDDED LEAVES · SAP · BOTANICAL

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: CARGO HOOK | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: PLASMA CUTTER | IMPLEMENTS: SPRIG OF BLOODTHORN | LOCATIONS: CHARTER CUSTOMS POST | LOCATIONS: GALLEY | LOCATIONS: GREENHOUSE DOME | LOCATIONS: SALVAGE YARD |
|---|---|---|---|---|---|---|---|---|
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| BARTHOLOMEW "GAUGE" FENN | · | · | · | · | · | · | · | · |
| INES VARGA | · | · | · | · | · | · | · | · |
| KIT SALLOW | · | · | · | · | · | · | · | · |

| LOCATIONS | IMPLEMENTS: CARGO HOOK | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: PLASMA CUTTER | IMPLEMENTS: SPRIG OF BLOODTHORN |
|---|---|---|---|---|
| CHARTER CUSTOMS POST | · | · | · | · |
| GALLEY | · | · | · | · |
| GREENHOUSE DOME | · | · | · | · |
| SALVAGE YARD | · | · | · | · |

## EVIDENCE

01 The bearded suspect was seen in the Galley.

02 The victim's wounds showed burn marks, a consequence pointing toward heat.

03 The murder itself occurred in the Charter Customs Post.

04 Aurelio Sterne claimed Bartholomew "Gauge" Fenn had carried the Folding Deck Knife.

05 Ines Varga entered the Greenhouse Dome.

06 The reliable ledger confirms Bartholomew "Gauge" Fenn carried the Cargo Hook.

07 A separate residue report linked Aurelio Sterne to bitter residue.

08 Aurelio Sterne entered the Salvage Yard.

09 Aurelio Sterne showed a bitter residue, a consequence pointing toward poison.

I ACCUSE _____ IN THE _____ WITH THE _____

# A LOW-FUEL WATCH

*The only Charter officer on the moon. Stamps the manifests she is paid to stamp.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Bartholomew "Gauge" Fenn

THE SHIP'S MECHANIC

179 cm · Right-handed · Elder · nocturnal · cynical · bearded

*Has kept the engine alive for thirty years on salvage and spite, and won't let anyone else touch it.*

MOTIVE **Revenge** — *a raid on a border moon ten years back had finally come aboard*



### Hester Vine

THE TERRAFORM BOTANIST

162 cm · Left-handed · Elder · melancholic · silver-haired

*Keeps the greenhouse dome breathing. Knows which of her plants will kill a man and which will only make him wish they had.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Vesna Kade

THE GUNRUNNER

173 cm · Right-handed · Young · gambling · charming

*Her crates are always "machine parts". The machines seem to shoot.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*

## LOCATIONS



### Broken Compass Cantina RAUCOUS

*Low ceiling, blue smoke, and a bar built from a wrecked hull plate. Nobody asks where you are headed.*

LIQUOR · SMOKE · GLASS



### Landing Field EXPOSED

*Scorched hardpan ringed with beacons. The wind never stops, and it carries every word to somebody.*

DUST · WIND · FUEL



### Passenger Berths PRIVATE

*Four curtained bunks off the aft corridor. Paying guests get a blanket; the rest bring their own.*

FABRIC · SOFT · SECLUSION



### Smuggler's Crawlspace STIFLING

*A false floor under the hold, lined with packing straw. Not on any schematic the Charter has seen.*

DARK · SECLUSION · CONTRABAND

## IMPLEMENTS



### Folding Deck Knife

*Cuts rope, strapping and ration packs. Every hand aboard carries one.*

BLADE · SHARP · METAL



### Sedative Hypo-Injector

*One dose settles a patient for surgery. Three settle them for good.*

SEDATIVE · MEDICINE · STERILE



### Shattered Viewport Shard

*A wedge of the old cockpit canopy, kept in a drawer after the last hard landing.*

SPLINTERED GLASS · CRYSTAL · REFLECTIVE



### Sprig of Bloodthorn

*A hardy terraforming shrub. Steep the leaves and the heart forgets its rhythm.*

SHREDDED LEAVES · SAP · BOTANICAL

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: SEDATIVE HYPO-INJECTOR | IMPLEMENTS: SHATTERED VIEWPORT SHARD | IMPLEMENTS: SPRIG OF BLOODTHORN | LOCATIONS: BROKEN COMPASS CANTINA | LOCATIONS: LANDING FIELD | LOCATIONS: PASSENGER BERTHS | LOCATIONS: SMUGGLER'S CRAWLSPACE |
|---|---|---|---|---|---|---|---|---|
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| BARTHOLOMEW "GAUGE" FENN | · | · | · | · | · | · | · | · |
| HESTER VINE | · | · | · | · | · | · | · | · |
| VESNA KADE | · | · | · | · | · | · | · | · |

| LOCATIONS | |
|---|---|
| BROKEN COMPASS CANTINA | · |
| LANDING FIELD | · |
| PASSENGER BERTHS | · |
| SMUGGLER'S CRAWLSPACE | · |

## EVIDENCE

01 The victim's wounds showed shredded leaves, a consequence pointing toward greenhouse growth.

02 The left-handed suspect was seen in the Landing Field.

03 The reliable ledger confirms Hester Vine carried the Sedative Hypo-Injector.

04 Bartholomew "Gauge" Fenn entered the Broken Compass Cantina.

05 Vesna Kade claimed Hester Vine had carried the Folding Deck Knife.

06 A separate residue report linked Bartholomew "Gauge" Fenn to metal filings.

07 Bartholomew "Gauge" Fenn showed a blade, a consequence pointing toward a sharp edge.

08 Vesna Kade entered the Passenger Berths.

09 The murder itself occurred in the Smuggler's Crawlspace.

I ACCUSE _____ IN THE _____ WITH THE _____

# THE RUN BARGAIN

*Set up the job, took his cut up front, and came along to make sure.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Ines Varga

THE FIRST MATE

171 cm · Left-handed · Middle-aged · secretive · broad-shouldered

*Keeps the ledger and the gun locker, and has never been seen losing either.*

MOTIVE **Revenge** — *a raid on a border moon ten years back had finally come aboard*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Kit Sallow

THE DECKHAND

169 cm · Right-handed · Young · early-rising · eavesdropping

*Signed on two ports ago with no papers. Hears everything through the deck plates.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Broken Compass Cantina RAUCOUS

*Low ceiling, blue smoke, and a bar built from a wrecked hull plate. Nobody asks where you are headed.*

LIQUOR · SMOKE · GLASS



### Cockpit CRAMPED

*A cracked canopy patched with sealant, two worn seats, and a good-luck charm swinging off the throttle.*

SCREENS · COMMAND · SECLUSION



### Greenhouse Dome HUMID

*A geodesic bubble of fogged panels, the only green thing on the moon. The air is wet and smells of cut stems.*

BOTANICAL · MOISTURE · PLANTS



### Main Hold ECHOING

*Two decks high, crates lashed to the walls, and a loading ramp that never quite seals.*

STORAGE · METAL · CONTRABAND

## IMPLEMENTS



### Garrote Wire

*A length of fine cable with a toggle at each end. It fits in a cuff.*

CABLE · FLEXIBLE · METAL



### Plasma Cutter

*Built to slice hull plate. Held a moment too long, it does the same to anything else.*

BURN MARKS · HEAT · TOOL



### Salvage Harpoon Gun

*Fires a barbed spike on a tether to snag drifting wreckage. The tether is optional.*

SHARP · TETHER · CABLE



### Slugthrower Revolver

*Old, heavy and reliable. Loud enough that using it is a decision about witnesses.*

FIREARM · METAL · LOUD

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS | | | | LOCATIONS | | | |
|---|---|---|---|---|---|---|---|---|
| | GARROTE WIRE | PLASMA CUTTER | SALVAGE HARPOON GUN | SLUGTHROWER REVOLVER | BROKEN COMPASS CANTINA | COCKPIT | GREENHOUSE DOME | MAIN HOLD |
| AURELIO STERNE | · | · | · | · | · | · | · | · |
| INES VARGA | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · |
| KIT SALLOW | · | · | · | · | · | · | · | · |

| LOCATIONS | |
|---|---|
| BROKEN COMPASS CANTINA | · |
| COCKPIT | · |
| GREENHOUSE DOME | · |
| MAIN HOLD | · |

## EVIDENCE

01 The scene was marked by glass, fixing where the murder occurred.

02 Aurelio Sterne insisted that inheritance had nothing to do with the death, though their own interest in the matter was plain.

03 Aurelio Sterne carried the Slugthrower Revolver.

04 A separate residue report linked Kit Sallow to soot.

05 The recovered papers show the ship's papers named a new owner the moment the captain's heart stopped; the killer therefore had an inheritance motive.

06 The victim's wounds bore the mark of a flexible ligature, identifying the fatal implement.

07 Aurelio Sterne entered the Main Hold.

08 The early-rising suspect was seen in the Greenhouse Dome.

09 Kit Sallow showed burn marks, a consequence pointing toward heat.

10 A stopped clock in Corvin Ashby's private quarters proved accurate, but irrelevant to the murder.

I ACCUSE _____ IN THE _____ WITH THE _____

# A BODY AT THE CHARTER LINE

*Owns the salvage yard, the fuel depot and the marker on the Longshot's hull.*

## SUSPECTS



### Bartholomew "Gauge" Fenn

THE SHIP'S MECHANIC

179 cm · Right-handed · Elder · nocturnal · cynical · bearded

*Has kept the engine alive for thirty years on salvage and spite, and won't let anyone else touch it.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Ines Varga

THE FIRST MATE

171 cm · Left-handed · Middle-aged · secretive · broad-shouldered

*Keeps the ledger and the gun locker, and has never been seen losing either.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Revenge** — *a raid on a border moon ten years back had finally come aboard*



### Vesna Kade

THE GUNRUNNER

173 cm · Right-handed · Young · gambling · charming

*Her crates are always "machine parts". The machines seem to shoot.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Charter Customs Post OFFICIOUS

*A prefab office with a flag, a stamp, and a filing cabinet that opens for the right price.*

PAPER · INK · COMMAND



### Landing Field EXPOSED

*Scorched hardpan ringed with beacons. The wind never stops, and it carries every word to somebody.*

DUST · WIND · FUEL



### Salvage Yard RUSTING

*Acres of gutted hulls rusting under a pale sun. Throop's men know every corner and charge for all of them.*

RUST · IRON · HEAVY



### Smuggler's Crawlspace STIFLING

*A false floor under the hold, lined with packing straw. Not on any schematic the Charter has seen.*

DARK · SECLUSION · CONTRABAND

## IMPLEMENTS



### Cattle Prod

*Brought aboard with a herd of shipped livestock and never sent back. Still holds a charge.*

ENERGY · STUN · METAL



### Jammed Exhaust Vent

*Wedge the baffle shut and the engine's breath goes somewhere it shouldn't.*

SUFFOCATION · FUEL · HEAT



### Jar of Engine-Room Moonshine

*Fenn runs it off the coolant loop. Most batches only blind you.*

BITTER RESIDUE · POISON · LIQUOR



### Signal Flare Pistol

*Every ship carries one for emergencies. Fired at close range, it is one.*

OPEN FLAME · COMBUSTION · LOUD

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: CATTLE PROD | IMPLEMENTS: JAMMED EXHAUST VENT | IMPLEMENTS: JAR OF ENGINE-ROOM MOONSHINE | IMPLEMENTS: SIGNAL FLARE PISTOL | LOCATIONS: CHARTER CUSTOMS POST | LOCATIONS: LANDING FIELD | LOCATIONS: SALVAGE YARD | LOCATIONS: SMUGGLER'S CRAWLSPACE |
|---|---|---|---|---|---|---|---|---|
| BARTHOLOMEW "GAUGE" FENN | · | · | · | · | · | · | · | · |
| INES VARGA | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · |
| VESNA KADE | · | · | · | · | · | · | · | · |

| LOCATIONS | | | | |
|---|---|---|---|---|
| CHARTER CUSTOMS POST | · | · | · | · |
| LANDING FIELD | · | · | · | · |
| SALVAGE YARD | · | · | · | · |
| SMUGGLER'S CRAWLSPACE | · | · | · | · |

## EVIDENCE

01 Ines Varga carried the Cattle Prod.

02 The charming suspect was seen in the Charter Customs Post.

03 The scene was marked by a heavy impact, fixing where the murder occurred.

04 A separate residue report linked Vesna Kade to soot.

05 The victim's wounds bore the mark of combustion, identifying the fatal implement.

06 Ines Varga entered the Smuggler's Crawlspace.

07 The recovered papers show the ship's papers named a new owner the moment the captain's heart stopped; the killer therefore had an inheritance motive.

08 A stopped clock in Magnus Throop's private quarters proved accurate, but irrelevant to the murder.

09 Vesna Kade showed burn marks, a consequence pointing toward heat.

10 Ines Varga insisted that inheritance had nothing to do with the death, though their own interest in the matter was plain.

I ACCUSE _____ IN THE _____ WITH THE _____

# SHADOWS AT BERTH NINE

*The only Charter officer on the moon. Stamps the manifests she is paid to stamp.*

## SUSPECTS



### Bartholomew "Gauge" Fenn

THE SHIP'S MECHANIC

179 cm · Right-handed · Elder · nocturnal · cynical · bearded

*Has kept the engine alive for thirty years on salvage and spite, and won't let anyone else touch it.*

MOTIVE **Blackmail** — *a sealed manifest proved what was really in crate forty*



### Delphine Okoro

THE CANTINA KEEPER

167 cm · Right-handed · Middle-aged · teetotal · charming

*Runs the Broken Compass. Every deal on Calder's Rest is struck at her bar, and she keeps a copy.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Dr Idris Kalloway

THE SHIP'S SURGEON

176 cm · Right-handed · Middle-aged · sleepless · methodical · bespectacled

*Struck off in the core worlds for an operation nobody will name. Stitches the crew up without asking how it happened.*

MOTIVE **Blackmail** — *a sealed manifest proved what was really in crate forty*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Vesna Kade

THE GUNRUNNER

173 cm · Right-handed · Young · gambling · charming

*Her crates are always "machine parts". The machines seem to shoot.*

MOTIVE **Blackmail** — *a sealed manifest proved what was really in crate forty*

## LOCATIONS



### Greenhouse Dome HUMID

*A geodesic bubble of fogged panels, the only green thing on the moon. The air is wet and smells of cut stems.*

BOTANICAL · MOISTURE · PLANTS



### Infirmary STERILE

*One cot, one lamp, and a locked cabinet of injectors the surgeon counts every morning.*

MEDICINE · SEDATIVE · STERILE



### Landing Field EXPOSED

*Scorched hardpan ringed with beacons. The wind never stops, and it carries every word to somebody.*

DUST · WIND · FUEL



### Main Hold ECHOING

*Two decks high, crates lashed to the walls, and a loading ramp that never quite seals.*

STORAGE · METAL · CONTRABAND



### Salvage Yard RUSTING

*Acres of gutted hulls rusting under a pale sun. Throop's men know every corner and charge for all of them.*

RUST · IRON · HEAVY

## IMPLEMENTS



### Crate Pry-Bar

*Three feet of iron for opening crates nobody is supposed to open.*

IRON · HEAVY · BLUNT



### Folding Deck Knife

*Cuts rope, strapping and ration packs. Every hand aboard carries one.*

BLADE · SHARP · METAL



### Jar of Engine-Room Moonshine

*Fenn runs it off the coolant loop. Most batches only blind you.*

BITTER RESIDUE · POISON · LIQUOR



### Signal Flare Pistol

*Every ship carries one for emergencies. Fired at close range, it is one.*

OPEN FLAME · COMBUSTION · LOUD



### Slugthrower Revolver

*Old, heavy and reliable. Loud enough that using it is a decision about witnesses.*

FIREARM · METAL · LOUD

## ELIMINATION GRID

| SUSPECTS | IMPLEMENTS: CRATE PRY-BAR | IMPLEMENTS: FOLDING DECK KNIFE | IMPLEMENTS: JAR OF ENGINE-ROOM MOONSHINE | IMPLEMENTS: SIGNAL FLARE PISTOL | IMPLEMENTS: SLUGTHROWER REVOLVER | LOCATIONS: GREENHOUSE DOME | LOCATIONS: INFIRMARY | LOCATIONS: LANDING FIELD | LOCATIONS: MAIN HOLD | LOCATIONS: SALVAGE YARD | ARRIVAL: FIRST LIGHT | ARRIVAL: HIGH SUN | ARRIVAL: LOADING SHIFT | ARRIVAL: DUSK WINDOW | ARRIVAL: DEAD HOURS |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| BARTHOLOMEW "GAUGE" FENN | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| DELPHINE OKORO | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| DR IDRIS KALLOWAY | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| VESNA KADE | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |

| ARRIVAL | CRATE PRY-BAR | FOLDING DECK KNIFE | JAR OF ENGINE-ROOM MOONSHINE | SIGNAL FLARE PISTOL | SLUGTHROWER REVOLVER | GREENHOUSE DOME | INFIRMARY | LANDING FIELD | MAIN HOLD | SALVAGE YARD |
|---|---|---|---|---|---|---|---|---|---|---|
| FIRST LIGHT | · | · | · | · | · | · | · | · | · | · |
| HIGH SUN | · | · | · | · | · | · | · | · | · | · |
| LOADING SHIFT | · | · | · | · | · | · | · | · | · | · |
| DUSK WINDOW | · | · | · | · | · | · | · | · | · | · |
| DEAD HOURS | · | · | · | · | · | · | · | · | · | · |

| LOCATIONS | CRATE PRY-BAR | FOLDING DECK KNIFE | JAR OF ENGINE-ROOM MOONSHINE | SIGNAL FLARE PISTOL | SLUGTHROWER REVOLVER |
|---|---|---|---|---|---|
| GREENHOUSE DOME | · | · | · | · | · |
| INFIRMARY | · | · | · | · | · |
| LANDING FIELD | · | · | · | · | · |
| MAIN HOLD | · | · | · | · | · |
| SALVAGE YARD | · | · | · | · | · |

## EVIDENCE

01 The bespectacled suspect carried the Signal Flare Pistol.

02 The left-handed suspect was seen in the Salvage Yard.

03 Delphine Okoro was the first to arrive that evening.

04 Bartholomew "Gauge" Fenn arrived immediately before Juno Achterberg.

05 The teetotal suspect was seen in the Greenhouse Dome.

06 Dr Idris Kalloway claimed Bartholomew "Gauge" Fenn had gone to the Greenhouse Dome.

07 A separate residue report linked Juno Achterberg to bitter residue.

08 Juno Achterberg showed a bitter residue, a consequence pointing toward poison.

09 Vesna Kade arrived immediately before Bartholomew "Gauge" Fenn.

10 Bartholomew "Gauge" Fenn carried the Crate Pry-Bar.

11 A separate residue report linked Delphine Okoro to metal filings.

12 Delphine Okoro arrived immediately before Vesna Kade.

13 Bartholomew "Gauge" Fenn insisted that blackmail had nothing to do with the death, though their own interest in the matter was plain.

14 The bespectacled suspect was seen in the Infirmary.

15 Bartholomew "Gauge" Fenn entered the Main Hold.

16 Whoever committed the murder arrived before Bartholomew "Gauge" Fenn.

17 A stopped clock in Inspector Odile Farrant's private quarters proved accurate, but irrelevant to the murder.

18 The recovered papers show a sealed manifest proved what was really in crate forty; the killer therefore had a blackmail motive.

19 Delphine Okoro showed a blade, a consequence pointing toward a sharp edge.

I ACCUSE _____ IN THE _____ WITH THE _____

# A DUST-CHOKED NIGHT

*Flew for the side that lost the border war and bought the Longshot with what was left of his pension. Owes money on every moon.*

## SUSPECTS



### Aurelio Sterne

THE CORE-WORLD PASSENGER

181 cm · Right-handed · Middle-aged · collecting · vain

*Paid triple for a berth and brought eleven trunks. Won't say what he is running from.*

MOTIVE **Jealousy** — *the only berth off the moon had been promised to someone else*



### Delphine Okoro

THE CANTINA KEEPER

167 cm · Right-handed · Middle-aged · teetotal · charming

*Runs the Broken Compass. Every deal on Calder's Rest is struck at her bar, and she keeps a copy.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Dr Idris Kalloway

THE SHIP'S SURGEON

176 cm · Right-handed · Middle-aged · sleepless · methodical · bespectacled

*Struck off in the core worlds for an operation nobody will name. Stitches the crew up without asking how it happened.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*



### Hester Vine

THE TERRAFORM BOTANIST

162 cm · Left-handed · Elder · melancholic · silver-haired

*Keeps the greenhouse dome breathing. Knows which of her plants will kill a man and which will only make him wish they had.*

MOTIVE **Debt** — *the salvage baron's marker came due the hour the Longshot touched down*



### Juno Achterberg

THE CARGO PILOT

164 cm · Left-handed · Young · reckless · red-haired

*Can thread a canyon at full burn. Can't keep a job on a ship that flies straight.*

MOTIVE **Inheritance** — *the ship's papers named a new owner the moment the captain's heart stopped*

## LOCATIONS



### Charter Customs Post OFFICIOUS

*A prefab office with a flag, a stamp, and a filing cabinet that opens for the right price.*

PAPER · INK · COMMAND



### Engine Room INFERNAL

*The drive core throbs behind a cage of mismatched parts. Hot enough to strip to your vest, loud enough to hide a shout.*

HEAT · MACHINERY · FUEL



### Main Hold ECHOING

*Two decks high, crates lashed to the walls, and a loading ramp that never quite seals.*

STORAGE · METAL · CONTRABAND



### Passenger Berths PRIVATE

*Four curtained bunks off the aft corridor. Paying guests get a blanket; the rest bring their own.*

FABRIC · SOFT · SECLUSION



### Salvage Yard RUSTING

*Acres of gutted hulls rusting under a pale sun. Throop's men know every corner and charge for all of them.*

RUST · IRON · HEAVY

## IMPLEMENTS



### Cargo Hook

*A steel hook on a short haft for dragging crates. It drags other things too.*

BLADE · SHARP · IRON



### Garrote Wire

*A length of fine cable with a toggle at each end. It fits in a cuff.*

CABLE · FLEXIBLE · METAL



### Jar of Engine-Room Moonshine

*Fenn runs it off the coolant loop. Most batches only blind you.*

BITTER RESIDUE · POISON · LIQUOR



### Sedative Hypo-Injector

*One dose settles a patient for surgery. Three settle them for good.*

SEDATIVE · MEDICINE · STERILE



### Slugthrower Revolver

*Old, heavy and reliable. Loud enough that using it is a decision about witnesses.*

FIREARM · METAL · LOUD

## ELIMINATION GRID

| | IMPLEMENTS | | | | | LOCATIONS | | | | | ARRIVAL | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | CARGO HOOK | GARROTE WIRE | JAR OF ENGINE-ROOM MOONSHINE | SEDATIVE HYPO-INJECTOR | SLUGTHROWER REVOLVER | CHARTER CUSTOMS POST | ENGINE ROOM | MAIN HOLD | PASSENGER BERTHS | SALVAGE YARD | FIRST LIGHT | HIGH SUN | LOADING SHIFT | DUSK WINDOW | DEAD HOURS |
| SUSPECTS | | | | | | | | | | | | | | | |
| AURELIO STERNE | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| DELPHINE OKORO | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| DR IDRIS KALLOWAY | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| HESTER VINE | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| JUNO ACHTERBERG | · | · | · | · | · | · | · | · | · | · | · | · | · | · | · |
| ARRIVAL | | | | | | | | | | | | | | | |
| FIRST LIGHT | · | · | · | · | · | · | · | · | · | · | | | | | |
| HIGH SUN | · | · | · | · | · | · | · | · | · | · | | | | | |
| LOADING SHIFT | · | · | · | · | · | · | · | · | · | · | | | | | |
| DUSK WINDOW | · | · | · | · | · | · | · | · | · | · | | | | | |
| DEAD HOURS | · | · | · | · | · | · | · | · | · | · | | | | | |
| LOCATIONS | | | | | | | | | | | | | | | |
| CHARTER CUSTOMS POST | · | · | · | · | · | | | | | | | | | | |
| ENGINE ROOM | · | · | · | · | · | | | | | | | | | | |
| MAIN HOLD | · | · | · | · | · | | | | | | | | | | |
| PASSENGER BERTHS | · | · | · | · | · | | | | | | | | | | |
| SALVAGE YARD | · | · | · | · | · | | | | | | | | | | |

## EVIDENCE

01 The melancholic suspect carried the Slugthrower Revolver.

02 The recovered papers show the ship's papers named a new owner the moment the captain's heart stopped; the killer therefore had an inheritance motive.

03 A separate residue report linked Juno Achterberg to metal filings.

04 Juno Achterberg showed a blade, a consequence pointing toward a sharp edge.

05 The collecting suspect was seen in the Engine Room.

06 Hester Vine arrived immediately before Aurelio Sterne.

07 Juno Achterberg claimed Aurelio Sterne had gone to the Charter Customs Post.

08 The collecting suspect carried the Sedative Hypo-Injector.

09 The melancholic suspect was seen in the Salvage Yard.

10 Delphine Okoro arrived immediately before Hester Vine.

11 Dr Idris Kalloway entered the Charter Customs Post.

12 Aurelio Sterne arrived immediately before Dr Idris Kalloway.

13 Dr Idris Kalloway insisted that inheritance had nothing to do with the death, though their own interest in the matter was plain.

14 The reckless suspect was seen in the Main Hold.

15 Dr Idris Kalloway carried the Garrote Wire.

16 Delphine Okoro was the first to arrive that evening.

17 Whoever committed the murder arrived before Aurelio Sterne.

18 A stopped clock in Captain Roan Hadley's private quarters proved accurate, but irrelevant to the murder.

I ACCUSE _____ IN THE _____ WITH THE _____

# SOLUTIONS

## ROOKIE DETECTIVE

No001 **The Affair at the Outer Drift**
**Juno Achterberg** · *in the* Smuggler's Crawlspace · *with the* Signal Flare Pistol

No002 **A Body at the Cinder Run**
**Dr Idris Kalloway** · *in the* Broken Compass Cantina · *with the* Crate Pry-Bar

## JUNIOR INVESTIGATOR

No003 **Shadows at Dockside**
**Hester Vine** · *in the* Galley · *with the* Shattered Viewport Shard

No004 **The Midnight Haul**
**Bartholomew "Gauge" Fenn** · *in the* Passenger Berths · *with the* Sprig of Bloodthorn

## INSPECTOR

No005 **A Body at Calder's Rest**
**Kit Sallow** · *in the* Charter Customs Post · *with the* Plasma Cutter

No006 **A Low-Fuel Watch**
**Aurelio Sterne** · *in the* Smuggler's Crawlspace · *with the* Sprig of Bloodthorn

## MASTER DETECTIVE

No007 **The Run Bargain**
**Juno Achterberg** · *in the* Broken Compass Cantina · *with the* Garrote Wire

No008 **A Body at the Charter Line**
**Bartholomew "Gauge" Fenn** · *in the* Salvage Yard · *with the* Signal Flare Pistol

## GRAND SLEUTH

No009 **Shadows at Berth Nine**
**Vesna Kade** · *in the* Landing Field · *with the* Slugthrower Revolver

No010 **A Dust-Choked Night**
**Delphine Okoro** · *in the* Passenger Berths · *with the* Jar of Engine-Room Moonshine